

Creative Play Installation

Remote Delivery – Equipment Provided

Bamboo Bandits

BAMBOO BANDITS OVERVIEW

River and Kai are two young orphans eking out an existence catching rats in the back alleys of town. Local businessman Mr Von Pelt has offered the pair a reward they can't refuse in exchange for putting their skills to work catching a Red Panda.

Chaos and Mayhem are two red panda cubs who have just been appointed official Guardians of the Forest. They are charged with protecting the Heliotrope, the magical gem that is the heart of the forest.

Can the pandas outwit the young poachers? The fate of the forest is in their paws.

The Bamboo Bandits Creative Play Installation combines imaginative, physical play with a cinematic score to create a thrilling action-packed experience. This 4-player experience is designed to be presented in public spaces for larger groups.

Age Suitability: 6-12 year olds

Please note this experience is not suitable for children under 5 years

Language: English

Run Time (Event Installation): 21 mins duration plus 5-10 mins reset

Events should schedule 30-40 min between session start times.

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ABOUT AUDIOPLAY

Audioplay offers a new form of interactive audio experience that takes the audience's connection to the story to the next level, allowing players to step into the story, physically playing as the characters, moving through the world and sharing this experience with friends. Players physically act out a story together, each guided by their own rich audio score and individualised instructions.

Audioplay's Event Installations work well as a drop in experiences for public programs. Children play in groups of 4, using simple props to play out the adventure. Sessions can run to a structured schedule throughout the day or be offered on a drop-in basis.

The following videos give an indication of how the Event Installations work, however these videos may not be the specific content that you have booked.

Intro to Audioplay's Event Installations: <https://vimeo.com/300236161>

Intro to Audioplay: <https://vimeo.com/294729174>

Website: www.audioplay.me

REMOTE DELIVERY OVERVIEW

Audioplay's installations are a little unconventional... to deliver the experience the Audioplay team will ship you a kit of equipment and your team will be responsible for delivery on the ground. We have worked hard to make the installation as simple as possible and we will work with you and your event team remotely, to train you in the delivery of the installation. We provide support throughout the planning, installation and delivery of the experience however we are minimising the carbon footprint and cost of the installation through remote collaboration.

The following document sets out the Technical Requirements for our event installation, delivered remotely. Obviously, sites and circumstances of each installation will differ, so we welcome suggestions or solutions to our requirements. Please contact us directly to discuss any issues.

STAGING

The Audioplay experience is played out in a designated Play Space (4m x 4m) denoted by artificial turf or similar soft flooring. Each play space incorporates some simple household props which kids use as they play out the action. The participants play out the action of the story by moving around within the play space, undertaking actions as directed through their audio track.

To increase the capacity of the installation it is possible to run multiple Play Spaces simultaneously (each space being used by 4 players and requiring a minimum of 4m x 4m

floor space). From our experience up to 4 play spaces can be managed comfortably (where space allows). In the event that multiple play spaces are being delivered, the facilitator will need to be positioned in a location that ensures clear sightlines to each play space.

The installation may be set up either indoors or outdoors, provided GPO power is available. Outdoor presentation arrangements will require a contingency in the event of unfavourable weather.

Having the play spaces located in a high foot traffic/high visibility area really helps to drive engagement. It's an unconventional offering, so audiences are more excited to try it when they see others playing.

Minimum Dimensions 4m wide x 4m deep per Play Space
Space Clean, flat floor surface is desirable.

Session Schedule: We suggest that the first 2-4 sessions are scheduled at 45-minute increments. This will give your team a bit more time to get into the swing of delivering the experience. After this point sessions can be scheduled to start every 30 minutes. This schedule is quite fast paced yet achievable.

Ticketing: Audioplay installations work best as a free experience however it can be ticketed. It is important to note that the number of players for the installation is fixed and the software will not allow the installation to proceed unless the exact number of players are present – this requirement can be a complication when considering ticketing arrangements. Please chat to us further if you intend to ticket the event.

Sound: The audio for Audioplay installations is delivered through the Audioplay mobile app. The participants (4 per Play Space) wear headphones for the duration of the experience. They listen to individual audio tracks (delivered via mobile phones running the Audioplay app), which instruct them how to move about the space and interact with other characters.

Lighting: There is no specific lighting plan for the installation; however, simple dimmable lighting and a couple of specials will enhance the theatricality of the experience. Using green gels and deckles will help to make the space feel like a forest. Ideally indoor venues should be light controlled to enable lighting to enhance the atmosphere of the space.

Dressing the Space: Bamboo Bandits is an action-packed story of the hunter vs the hunted, set deep in the forest. Where possible it's great to be able to dress the space to feel like a forest using elements such as darker lighting, artificial turf flooring, potted plants, camouflage netting and forest projections. This dressing can be quite simple yet helps to elevate the visual impact of the installation. Please talk through ideas if this is an element you would like to explore.

EQUIPMENT REQUIRED

As part of the fee we have included the provision of most props which will either be shipped as part of the pack or ordered from a local store and delivered to your venue. If you would like to source and provide props yourself, please talk to us about this option.

PROPS - AUDIOPLAY TO PROVIDE		QTY PER SPACE	TOTAL
Large Blanket	Queen size or larger, light weight	1	4
Large Sheets	Double bed sheets	2	8
Bucket		1	4
Textas (Packet)	Water based, washable. These may be used on skin		1
Heliotrope Prop		1	4
Umbrella	Large, golf umbrella with easy push button open	1	4
Stick	Like a broom stick - not bamboo as it can confuse the story	1	4
Shoe Box		1	4
Plastic Jewels		1	4
Leaves	Real or artificial - in the story they are bamboo leaves but this can be flexible	1	4

PROPS - PRESENTER TO PROVIDE		QTY PER SPACE	TOTAL
Chairs	Chairs with legs that kids can crawl under. Ideally not too heavy	2	8
Trestle Tables (1-2)	For storage and management of headphones and devices	1	1
Soft floor covering (if required)	Artificial turf, puzzle mats or other soft floor covering to make the floor comfortable to play on	1	1

TECH ELEMENTS - AUDIOPLAY TO PROVIDE		QTY PER SPACE	TOTAL
Mobile Devices (Samsung A12) or equivalent	Total	7	25
	Controller Device	1	1
	Players Devices	4	16
	Spares	1	4

	Emergency Spares	1	4
Pouches	For wired headphones only	4	16
Headphones (Players)	Total	6	24
	Players	4	16
	Spares	2	8
Headphones (Staff)	Ear bud headphones are recommended	1	4
Cleaning Cloths and Alcohol Cleaner		1	4
Orico USB charging station		1	4
Loom of 8 mini USB Cables for charging		1	4
Charging Bag			1
TPLink Wifi Router (or equivalent)	The router doesn't need to connect to the internet but does need a GPO Power Outlet	1	1

SHIPPING

We will arrange shipping to and from the event location. Please note, for safety reasons its preferred that mobile devices are shipped via road freight. Airfreight may be a consideration however dangerous goods surcharges may be applicable. If your event is outside of Australia then please let us know and we can discuss alternative arrangements.

EVENT PERSONNEL REQUIRED

Initially getting used to running of the Audioplay installation can be challenging; managing the devices and children smoothly can take a bit of practice. Similarly, the fast-paced cleaning requirements between sessions does require a few hands-on deck.

We recommend that the presenter allocate one facilitator per play space to manage the installation, at least for the first half-day. Once staff are familiar with the experience the number of staff may be reduced. When running 4 play spaces concurrently, a team of 2-3 facilitators will be acceptable.

All facilitators must be inducted prior to the event to understand how the technology works and ensure patrons have a positive experience with the installation.

Induction Timelines

Ahead of the event the Audioplay team will induct all team members and facilitators to ensure they are suitably prepared and familiar with the technology and delivery requirements. The following is an indicative overview of the induction process.

ACTIVITY	PRESENTER TEAM REQ	TIMING
Preview experience made available to all key team members so they can familiarize themselves with the experience.	Producer Production Manager Marketing Manager	8 weeks prior to the season
Preliminary technical discussion with the Audioplay team via Video Conference review the floor plans/physical layout of the space and clarifying questions arising from the technical specifications	Producer Production Manager	6 weeks prior to the season
Installation kit arrives and training materials sent. We suggest allowing <ul style="list-style-type: none"> • 1hr for staff to read through the training materials in their own time AND • 1-1.5hrs as a group, to setup the installation and run the experience, so the team is on the same page about how it works. It is strongly advised that you ACUTALLY PLAY through the content during this preparation.	Production Manager FOH Manager Installation Facilitators	1 week prior to the season
A video conference is held to answer any questions regarding the setup of the equipment and the running of the installation. Images of any sourced props to be provided to the Audioplay team	Production Manager Installation Facilitators	3-4 days or prior to the season
Audioplay team provides technical advice / trouble shooting on an on-call basis	Production Manager	During the season
All equipment packed and shipped back to Audioplay	Production Manager	The next working day after the seasons is completed
Feedback and review meeting with Audioplay team	Producer Production Manager Installation Facilitators	1 week after the season ends

TECHNICAL SUPPORT

If you require technical support during the event please contact Gemma Pepper on mobile or through WhatsApp on +61439923145